### **CONVENTION CARD**

CONVENTION	IOAILD								
DEFENSIVE AND COMPETITIVE BIDDING				LEADS AND SIGNALS					
OVERCALLS - GENERAL STYLE					SUIT	MUD, higher f	rom doubleton, 2	nd from xxxx	
1/2 level=8-15 5+ suit > 2/2 NF				OPENING		small from A/	K/Q, top of seque	ence	
against art 1♣: 1♦=4-	+4+ majors; 1 <b>♥</b> =6-	11, ♣+♥/♦+♠; 1♠=6	6-11, <b>♣+</b> ≜/ <b>♦+♥</b>	LEADS	NT	2/4, 4th or sn	nall (if 3 cards) fro	om A/K/Q/J	
1NT=8-14, 5+m; 2	♣=8-14, 5+4+ mind	ors; 2 <b>♦=</b> 8-14, 5+M				9/10 shows 0	/2 higher cards		
				SUBSEQU	SUBSEQUENT LEADS As opening leads in SUIT			ids in SUIT	
against art 1♦ and 1♣-1♦ same defence, but 2♣=5+4+ majors									
TAKE-OUT DOUBLE	- GENERAL STYL	E		Bold opening leads vs. no-trumps					
1/2 level=11+ HCP, ta	akeout or 16+, an	<i>y</i>		Underlined leads against suit contracts if different					
In bal. pos.	9+ HCP, if short	in opp. suit							
Responses	natural; double ju	ımp or opp. suit is	forcing	AK		KQ	<b>Q</b> J	<b>J</b> 10	
	(art 1♣♦)-X > 2 ir	n opening suit=cue	e and forcing	AKX		KQx	<b>Q</b> J x	<b>J</b> 10 x	
	level=11+ HCP, takeout or 16+, any level=11+ HCP,					KQxx	<b>Q</b> J 10 9	<b>J</b> 10 9 8	
1NT OVERCALL				<b>AK</b> J 10:	Х	KQJx	<b>K Q</b> 10 x	K <u>J <b>10</b></u> 9	
2nd/4th pos. 15-17/1	2-15 HCP with sto	pper		A <b>Q</b> J <b>x</b>		K <u>J</u> 10 <u>x</u>	<b>K Q</b> 10 9 x	K <u>10</u> <b>9</b> 8	
(1♣♦)-1NT > as 1NT o	opening, (1 <b>♥</b> ♠)-1N⁻	Γ-2 <b>♣</b> =asking 2♦ fo	r signoff bids	A J x <b>x</b>		K x <b>x</b>	Q x <b>x</b>	J <u>x</u> x	
or GF options, (1♥♠)-	1NT-new suit/2NT	invitational, cue=	GF and minors	К J х <b>х</b> <u>х</u>		K x x <b>x</b>	Q x x <b>x</b>	J <u>x</u> x <b>x</b>	
JUMP OVERCALL	WEAK	INTERM.	STRONG	K x x <b>x</b> x	<u>X</u>	K x x <b>x</b> <u>x</u>	Q 1 <u>0</u> <b>9</b> <u>x</u>	J x <u>x</u> x x	
2nd position	х								
4th position 6+ suit w	vith 4.5-5.5 losers		Х	10 x 1	I <b>0</b> 9	<b>10 9</b> x 10	<b>x</b> x 10 <b>x</b> x x	10 <b>x</b> <u>x</u> x x	
Responses	2 over 2 NF, oth	er forcing		98x	ХX	x <b>x</b> x	(	x <b>x</b> <u>x</u> x x x	
Unusual NT									
Responses		(3♥=relay on 2NT	minors)				SUIT: YES (but xxx i	• • • • • • • • • • • • • • • • • • • •	
DIRECT CUE-BID - STYLE				SIGNAL WHEN FOLLOWING SUIT OR DISCARDING					
							s, <b>2</b> = EVEN NO		
after Michaels: 2NT=asking; 3♣=P/C; 2♠-3♦=inv with ♥; 2♥-3♥=inv with ♠				<b>D</b> = DISCOURAGING, <b>E</b> = ENCOURAGING, <b>S</b> = SUIT PREFER					
Vs. NT				BRACKET T	HE SIC		MBOL WHEN RAI		
						CARDS	HIGH-LOW	ODD-EVEN	
		I				partner's lead			
2≜=majors; 2♦=5+M; 2♥≜=5+M and 4+m; 2NT=minor; jumps=weak			SUIT			d 2-1, Lavinthal			
	ame defence, all b	olds 1 level higher			1	arding	Italy/Lavintha		
						partner's lead	👺		
Vs. PRE-EMPTS  Takeout DBL, Lebensohl, natural overcalls, Leaping Michaels  (2M)-3M=minors; (2m)-3m=majors				ΝT		declarer's lead		···· 🕶 ··· · · · · · · · · · · · · · ·	
(2M)-3M=minors; (2m)-3m=majors						arding	Italy/Lavintha		
Vs. ARTIFICIAL STRONG 1♣ or 2♣ OPENINGS				SIGNALS IN TRUMP SUIT				OTHER SIGNALS	
art 1♣♦ defence (also against 1♣-1♦ negative): DBL=12+HCP				LAVINTHAL LAVINTHAL, ITALY					
same defence against strong art 2+ and 2+-2+, all bids 1 level higher							SMITH (small e	encourages)	
OVER OPPONENTS TAKE-OUT DOUBLE				ODECIAL FORCING BASS SECURIOES					
New suit on 2nd level is NF, after 1M-(DBL) 1NT2♣♦ transfers				SPECIAL FORCING PASS SEQUENCES  FP after GF, after pass after penalty double or redouble, after					
XX=10+, semibalanced, FP till 2NT				P					
				game bid	wien	we are vumera	ble and opponent	s are not	

#### **NAMES OF PLAYERS**

Albert Pedmanson Jasper Vähk



Estonia U21

# SYSTEM SUMMARY GENERAL APPROACH AND STYLE

KEU					
STRONG CLUB, PRECISION					
OPENINGS	DESCRIPTION				
1♣	16+ or less than 5 losers, any distribution				
	11-16 HCP, no 5-card ♥♠, no 2♣ opening				
1♥	11-15 HCP, 5+♥				
1♠	11-15 HCP, 5+♠				
1NT	14-16 (10-13 nonvul), balanced				
2♣	11-15 HCP, 6+♣ or 5+♣ with 4M				
2♦	0-10 HCP (6-10 2nd), 6+M (5+ nv)				
2♣ 2♦ 2♥	0-10 HCP (5-10 2nd), 5+4+ <b>v</b> ♠ (4+4+ nv)				
2♠	7-10 HCP, 5+5+ <b>♥</b> ♠				
2NT/3 <b>♦♥</b> ♠	0-10 HCP, 6+suit (NT=♣)				
3♣	0-10 HCP (7-10 2nd/vul 1st), 5+5+♣♦				
3NT	Gambling, 7+m with AKQ, no outside A				

# SPECIAL OPENINGS AND RESPONSES THAT MAY REQUIRE DEFENCE

2♦ Multi, 2♥♠ majors, 3♠ minors, 3NT gambling nebulous 1♠, 2♠ precision

### COMPETITIVE BIDS THAT MAY REQUIRE DEFENCE

MICHAELS UNUSUAL 2NT

LEBENSOHL
SPECIAL DEFENCE AFTER ART 1♣♦ OPENINGS

#### SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES

NEGATIVE thru 4♦ (new suit invitational), LIGHTNER, SOS-REDOUBLE, TAKE OUT DOUBLE, SUPPORT DOUBLE, 1♣-(1♦♥♠)-DBL=5-7 HCP

### NOTES THAT DON'T FIT IN ELSEWHERE

PSYCHICS ARE ALLOWED

HCP RANGES, SUIT LENGTHS AND QUALITY ARE
RECOMMENDATIONS, DEVIATIONS POSSIBLE
PREEMPTIVE OPENINGS ARE NOT OBLIGATORY BUT
SUBJECT TO HAND EVALUATION AND JUDGEMENT

OPE- NING BID	TICK IF ARTI- FICIAL	MIN No. OF CARDS	NEGAT. DOUBLE THRU	DESCRIPTION	RESPONSES		SUBSEQUENT ACTION	MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER	
1♣	Х		n/a	17+ HCP any distribution or	1♦	0-7 HCP	1♥=20+ >1♠=0-4 > 1NT=20-21; 2NT=24-25	1 <b>♣</b> -(1 <b>♦♥♠</b> /X)-pass=0-4 HCP;	
				16+ HCP non-balanced or			1 <b>≜</b> 2 <b>♣♦♥=</b> 5+ suit 16-19; 1NT=17-19; 2NT=22-23	X/XX=5-7 HCP	
				less than 5 losers	1♥	8+ HCP, 5+ <b>≱</b> or 12+ HCP, 5+ <b>♥</b>	1♠ > 1NT=12+, 5+♠; 2♣=12+, 5+♥; 2♦=8-11, 5+♠	1♣-(1NT…3♠)-X=8+ HCP, GF	
					1♠	8+ HCP, balanced	1♣ > 1NT=12+, 5+♠; 2♣=12+, 5+♥; 2♦=8-11, 5+♠ 1NT > 2♣=12+; 3♣♦♥♠=12+, 4333; other=8-11	1 <b>-</b> -1 <b>v</b> 3-(X)-P=relay	
					1NT	8-11 HCP, 5+♥ or 12+ HCP, 5♥, 5+♣♦	2♣ > 2♦=8-11, 5+♥; 3♣♦=12+, 5♥, 5+♣♦		
					2 <b>♣</b> ♦	8+ HCP, 5+ other minor	2♦/♥=relay > 2♥=4♣; 2♠=4♥; 2NT=4♠; 3♣…=6+m		
					2♥	8+ HCP, 5+5+ minors	2 <sub></sub> =relay > 2NT=12+; 3 <sub></sub> =showing distribution		
					2♠	8+ HCP, 5+♣, 4♦	2NT=relay > 3♣=12+; 3♦=6+4; 3♥=54 shapes		
					2NT	8-11 HCP, 4441, any singleton	3≜=asking for singleton 4♦=game stopper; 3NT=nat; other=RKCBs		
					3♣♦♥♠	12+ HCP, 4441, singleton in bid suit	4♦=game stopper; 3NT=nat; other=RKCBs		
					3NT	8+HCP 7+ suit with AKQ, no other AK	4 <del>≜</del> =asks shortness (>own suit=no); 4♦=asks suit		
1♦	Х	0	4♦	11-16 HCP, no 5+M,	1 <b>∀</b> ♠	6+ HCP, 4+suit, F1	2♠/NT=max, 4-card support, shortness > +1=asking	1 <b>♦-1♥</b> ♠-(1♠2♣ <b>♦♥</b> /X)-X/XX=3	
				no 6+♣ or 5+♣ with 4M	1NT	6-10 HCP, no 4+M	2NT=inv; 2♣=5+4+minors; 2♦=(5)6+♦	support; 1♦-(1♥♠)-X=4+♠/♥	
				(except 4-4-0-5 or 5422)	2 <b>♣</b> ♦	11+ HCP, 4+suit, F1	2 <b>♦(♥)</b> ≜NT and 3♣/♦=11-12 HCP; 3♣♦♥≜NT=13-15 HCP	1♦-(1♥)-1♠=5+♠	
•••••••						inv, 6+suit	natural, 3♣ (minors) and up=GF	1♦-1♥≜-1≜1NT-2♣=checkback	
•••••••					2NT	11-12 HCP, inv, no 4+M	3♣ (minors) and 3♦ (nat)=NF, other GF	1 <b>♦-</b> (1NT)-2 <b>♣=</b> majors	
•••••••						preemptive			
1♥		5	4♦	11-15 HCP, 5+♥	1 <b></b>	6+ HCP, 4+♠, F1	2NT=max, 4-card support, shortness > 3♣=asking	1♥-1♠-(2♣♦)-X=3♠	
1♠		5	4♦	11-15 HCP, 5+ <b></b>	1NT	GF relay / nat from passed hand	2♣3♣◆=max; other=min, shape / natural	1♥-1♠-1NT-2♣=checkback	
•••••••					2 <b>♣</b>	any invitational / nat, 5+suit, max	2♦=min, 5M or max 5431, 4 minor; 2M=min, 6+M / nat	1♥≜-1NT-(X)-P/XX=max/shape	
•••••••					2•(♥)	5+suit, NF / nat, 5+suit, max	nat / nat; 2NT=any GF	1♥≜-(X)-1NT2♣♦=transfers	
•••••••					2 <b>∀</b> ∳ raise	0-10 HCP, support, NF	2≜/NT=inv, singl; 2NT3♣/3♣♦=inv, void; 3♦/♥=inv	1 <b>♥</b> /♠-(X)-2 <b>♦</b> / <b>♥</b> =8-10, support	
•••••••						splinter, inv+, 3+support	3M=min; other=cuebids, max	1♥-(1♠)-Splinters on	
•••••••						mixed raise / asking, 3+support	3M=min; 3♣♦(♥)=shortness, GF; 3(♠)4♣♦(♥)=nat, 5+	1♥-(1♠)-2NT=nat, invitational	
••••••						preemptive		passed 2 <b>♣</b> ♦(♥)=5+suit, 9-10	
						splinter with void, 3+support, GF	control bids		
••••••					3NT	nat, doubleton in openers suit			
1NT			4♦	nonvul 10-13, vul 14-16 HCP,	2♣	Stayman	2♣-2♦-3♥≜=Smolen, 2♣-2♥≜-3♣=GF, agrees major	1NT-(X)-2♣=5+♣ or 4+♦ and 4M	
•••••••				balanced,	2 <b>♦♥</b>	transfers to ♥♠	new suit=4 card support, max, up the line control	2♦=5+♦ or 4+4+ majors	
•••••••				may be 5332 with 5 hearts	2♠	inv or 6+♣	2NT=min; 3♣=max > 3♦♥♠=GF, shortness, 6+♣	2NT=5+5+ minors	
					2NT	6+♦, transfer	3♣=max, good ♦ > 3♥≜4♣=GF, shortness, 6+♦	I	
					3 <b>♣</b> ♦	6+ <b>♣</b> ♦, in∨			
					3 <b>∀</b> ♠	5+4+ minors, GF, shortness			
2♣	Х	5	4♦	11-15 HCP, 6+♣ or 5+♣ w 4M	2♦=relay; 2	NT3♣♦=various options; 4♦=RKCB	2♥≜=4; 2NT=max, 6+♣; 3♣=min, 6+♣; 3♦=max, 6+4+; 3♥=max, 7321; 3♠=max, 7330; 3NT=max, 7222	2 <b>♣</b> -(X) > sys on	
				(usually no 4-4-0-5, 5422)		IF, 5+suit; 3 <b>♥</b> ≜=natural, inv	3 <b>♥</b> =max, 7321; 3 <b>≜</b> =max, 7330; 3NT=max, 7222		
2♦	Х	0	n/a	0-10 HCP, 6+M (5+ nv)	<b>♥</b> ♠=P/C; 2N	lT=asks pts, suit, distr; 3♣♦=inv+, 5+♥/♠	2NT > 3♣♦=min, ♥/♠; 3♥=max, ♠; 3♠4♥=max, ♥	I	
2♥	Х	4	n/a	***************************************	2NT=asks	ots, distr; 2套=NF; 3套♦=nat, F1			
2♠	Х	5	n/a	7-10 HCP, 5+5+ <b>∀</b> ♠	2NT=GF relay asking distr; 3♣♦=inv w ♥/♠ SLAM APPROACH AND CONVE		VENTIONS		
3♣	X X	5	n/a	0-10 HCP, 5+5+ <b>♣</b> ♦	3♥=GF relay asking distribution; 3≜=nat, GF		(including all slam-interest bids)		
2NT	Х	6	n/a	6+♣, preemptive	new suit=G	F; 4♦=RKCB	RKCB 4NT (4♣/♦ for ♦/♣ suit) w 1430 answers, 54	A+Q, DEPO (AK), DOPE (QJ)	
3♦♥♠		6	n/a	6+suit, preemptive	new suit=G		1/2/3NT > 4NT invitation to slam > 03/14/color/str	ength/remaining 2 aces	
4♣♦♥♠		7	n/a	7+suit, preemptive	4 <b>♦</b> =RKCB		splinter; cue style: 1st, 2nd round controls up the		
3NT	Х		n/a	7+AKQxxxx in ♣/♦, no other A		r correct; 4♦=asks for shortness	5NT after cuebids or with jump=Josephine		
4NT	Х	0	n/a	asking for specific ace	0/♣/◆/♥/♠/2		Lightner DBL, Exlusion Blackwood, Minorwood, C	Crosswood in minors	